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**Head of UX / Product Design  
CX, UX & Customer obsessed**

Customer experience evangelist, visionary product designer, pinball champion. I bring a passion for the cutting-edge, with an emphasis on team dynamics and culture.

UX/UI research, testing, design & dev. Cross-team stakeholder management. Design system / wireframe / prototype. Cross-device responsive layouts, cross-domain analytics, info and navigation architecture, front-end development, project management, graphic design, brand image execution.

Figma, ChatGPT, HTML, CSS/Scss, JavaScript, AngularJS, React, Google Analytics, SEO, front-end development, Git version control, Bootstrap & custom front-end frameworks.

**Bachelor of Arts in Fine Arts | 2006**

Washington State University Major in Digital Imaging, Minor in Philosophy  
Cum Laude

**Head of Product Design | 2022 - 2023**

*Creation.Space*

UX, product & business strategy, design, research, and management. Communal Social Network for Artists & Creatives on blockchain

**Head of Product Design | 2021 - 2022**

*ReSource Network*

UX, product & business strategy, design, research, and management for eCommerce & Web3 defi fintech blockchain protocol

**Head of UX | 2018 - 2020**

*Wrench, Inc.*

Data-driven product, web, & mobile app design: B2B, B2C, and internal tools. Design system, wireframe, prototype, usability testing & research.

**Web Developer & Designer | 2016 - 2018**

*Sno-Isle Libraries*

Cross-product design, development, SEO, analytics, and support.

**Web Developer & Designer | 2014 - 2016**

*Sub-Contractor at Show Pony / The Hilt*

Drupal & WordPress Theme Development, UI/UX Design.

**Information Technology Specialist - ITS II | 2012 – 2013**

*Washington State University, College of Education*

Desktop & media support.

**Information Technologist | 2012**

*3D-4U, Inc.*

Linux server configuration, UI/UX consultation, systems assembly & configuration.

**Head of UX | 2010 – 2011**

*Dreamcatcher Industries*

Technical co-founder, project manager, UI & UX designer and developer, project manager, art director.

**Instructor of User Interface Design | 2010**

*Edmonds Community College, Visual Communications*

User interface and user experience theory, design, and development in Flash and ActionScript.

**Web Coordinator | 2007 – 2009**

*Washington State University, College of Education*

Information architect, web designer, photographer, content manager, faculty & staff liaison for web content & development.

